



SOMERSET ASA

Code of Conduct

The purpose of the Code of Conduct is to establish a set of guidelines and procedures, which outline the responsibilities and behaviour of athletes, staff and volunteers selected by the County who are attending county, regional, national, domestic and offshore events, camps and training sessions. It is expected that the principles of the Code of Conduct should be followed at all events, camps and training sessions.

Code of Conduct

Behaviour and Personal Conduct must at all times be of a high standard and reflect favourably on the sport, and the programme. Language in public or relevant group situations must always be appropriate and socially acceptable.

Any athlete or staff member who withdraws from the team following selection may be liable, if applicable, for the reimbursement of any costs incurred on behalf of that team member.

Mobile phones must not be used in changing rooms at any times for any reason.

Consumption of Alcohol is totally forbidden for athletes under age as defined by UK law. It must not be consumed by athletes, staff members or volunteers whilst en-route, immediately prior to, during or immediately following an event, camp or training sessions.

Illegal and Performance Enhancing Drugs and Substances are strictly forbidden. Athletes, staff and volunteers are expected to be aware of the current list of banned substances and particular care must be exercised if anyone is on medication prior to or during an event, camp or training session.

Athletes, staff and volunteers shall be deemed to have made him/herself familiar with, and hereby agrees to be bound by the British Swimming Anti-Doping Rules and to submit to the authority of UK Anti-Doping and any other appropriate body in the application and enforcement of those Rules.

The use of Illegal Drugs and Substances, even though they may not appear on the official banned list in respect of performance enhancing drugs, is nonetheless prohibited.

The individual agrees to cooperate fully with any World Anti-Doping Code compliant anti-doping investigations or proceedings, whether conducted by UK Anti-Doping or any other competent body.

Medication: It is important that information on all medication being currently taken should be reported to the event, camp or training session manager immediately on arrival at the event, camp or training session who will report it to the relevant personnel. **Allergies to any medication must also be reported to the event, camp or training session manager.**

Smoking is prohibited by athletes, staff and volunteers immediately prior to, during or immediately following an event, camp or training sessions.

Personal Appearance shall be appropriate to the circumstances and as indicated by the event, camp or training session manager. Team kit shall be worn as directed by the event, camp or training session manager when competing and training, when assembling or travelling, at official team functions or on other occasions as notified.

Sanctions

Breaches of the Code of Conduct shall be dealt with in the first instance by the event, camp or training session manager. He/she shall report the incident to the County Secretary who shall take such further action as is deemed necessary.

In addition, it is expected that all Athletes, Staff and Volunteers when attending any event, camp or training session shall:

- Comply with the codes, rules and laws within the guidelines set out by Swim England.
- Behave without discrimination on the grounds of race, colour, language, religion, birth, gender or social status as set out in the equal opportunities policy.
- Respect the basic human rights, worth and dignity of each member.
- Not encourage athletes, volunteers, officials, or parents to violate the rules of the County Association, Talent Programme, Swim England or the sport.
- Observe the authority and the decisions of all staff and officials.
- Encourage all athletes to obey the spirit of the rules and laws both in and out of the pool.
- Treat other competitors and teams with respect, in victory and defeat.